6 CORE COMPETENCIES DEVELOPED THROUGHOUT THE MDM PROGRAM

INTERNSHIP

TEAMWORK

DESIGN PROCESSES

SELF - AWARENESS

TIME - MANAGEMENT

ARTICULATION

INFORMATION LITERACY

INTERNSHIP

TEAMWORK

- listening skills
- conflict resolution
- making & receiving offers
- trust development
- managing roles & responsibilities

COURSES
Interdisciplinary Improvisation
Foundations of Game Design
Projects 1 – Building Virtual Worlds
Projects 2
Projects 3

DESIGN PROCESSES

- iteration
- pipeline creation
- context mapping
- rapid prototyping
- critique & reflection
- user experience
- risk assessment
- risk mitigation
- ideation

COURSES
The Visual Story
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SELF - AWARENESS

- goal setting
- self - reflection
- learning outcomes
- self & peer assessment
- documentation: design, blogging
- self - initiative

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TIME - MANAGEMENT

- role definition
- scope: personal & project
- management strategies
- setting measurable goals
- pipeline management
- change management

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ARTICULATION

- elevator pitch
- pitch structures
- body awareness
- expression of ideas: written, drawn & spoken
- client management
- documentation
- research

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INFORMATION LITERACY

- creative rights
- context mapping
- technological trajectories
- consumption: genres & audiences
- business models

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