

Centre for Digital Media:

Seeking a Part-Time Limited Term Practitioner Faculty for Renowned Master of Digital Media Program

The Centre for Digital Media (CDM) invites applications for a 25% part-time limited term practitioner faculty position at the rank of Assistant Professor of Practice starting **September 1, 2026 to April 30, 2027**. The successful candidate will teach in Fall 2026 and Spring 2027 for the Master of Digital Media program.

About CDM and MDM:

Centre for Digital Media (CDM) was established through the ground-breaking partnership of four leading academic institutions: The University of British Columbia ([UBC](#)), Simon Fraser University ([SFU](#)), Emily Carr University of Art + Design ([ECU](#)), and the British Columbia Institute of Technology ([BCIT](#)). CDM collaborates with our four founding academic institution partners, industry and the community to create world-leading digital media programming that focuses on addressing society's most important challenges.

The Master of Digital Media (MDM) is an applied research professional graduate program that emphasizes collaborative, project-based learning. In collaboration with industry, students receive hands-on applied research experience developing digital media products. CDM faculty emphasize a holistic educational process that addresses the needs of each individual student within our cohort-based MDM program. There is emphasis on an end-to-end student experience focusing on support across all courses, one-on-one professional support, and mentorship. The program equips students with the skills, knowledge, and experience to become future leaders in the digital media workforce. Faculty in CDM's MDM program are members of SFU's Faculty of Communication, Art and Technology and School of Interactive Arts and Technology.

Duties:

The faculty member will join the MDM program to teach the following courses:

1. DMED 560 Production Team Dynamics:

This course helps students build real-world communication and collaboration skills by working in teams to create digital prototypes. Projects use agile methods to solve problems in academic and professional settings. Projects may involve a combination of art, sound, and code.

2. DMED 563 Multi-Platform Media:

In this course, students explore how stories and ideas can be told across multiple platforms. They analyze existing content and create a transmedia production guide, along with interactive prototypes that combine art, sound, and code. The course emphasizes understanding the unique creative and technical processes behind different media formats.

The faculty member will be expected to contribute to CDM's teaching excellence and academic community through activities such as attending meetings, committee work, mentorship and ongoing curriculum enhancements. The successful candidate will need to utilize their extensive industry experience to support students. The workload consists of classroom-based teaching and set office hours. Each course entails 3 hours in-classroom during the week to be scheduled during regular business hours.

Candidate Summary:

The ideal candidate is a cross-disciplinary professional with experience in team-based digital projects such as apps, games, or interactive narratives. They have experience developing cross-platform storytelling projects, such as interactive media, games, apps, or digital narratives. They understand how different creative and technical roles work together and are comfortable guiding students through emerging technologies such as XR, AI, or mobile development. Experience across disciplines and with digital production tools is essential. They are skilled in guiding students through concept development, production planning, and prototyping using a mix of creative and technical tools. A strong understanding of how to work across media—narrative structure, user interaction, audio-visual design, and code—is essential.

Required Qualifications:

Professional experience, teaching excellence and cutting-edge immersion in the Digital Creative Technology field are key criteria for this position. The successful candidate must have:

- A Master's degree or higher in Digital Media or a related field.
- Significant recent industry expertise in one of the following areas:
 - Cross disciplinary design
 - Multiplatform storytelling and/or production experience
- Experience teaching and/or mentoring second language learners.
- Significant breadth of professional practice in digital media encompassing: theory and core concepts, design and production practices, technical foundations, critical and ethical perspectives, research and innovation.
- Applied industry experience with rapid iterative methodologies or other project management frameworks, collaborative production and prototyping techniques.

Desired Qualifications:

- Recent industry experience with the creation and integration of art, audio and code into interactive projects.
- Ability to engage diverse students in the classroom using innovative pedagogies and teaching practices informed by the latest research.
- Experience using creative industry tools such as Maya, Unity, Figma, Adobe Creative Suite, Miro or similar.
- Experience with storytelling and adapting narrative content across platforms.
- Demonstrate industry leadership through paid senior positions in digital media and thought leadership.
- A demonstrated record of teaching excellence with students in a post-secondary or professional environment.
- CELTA certification or equivalent an asset.

Applications must contain:

- A recent curriculum vitae and, if applicable, portfolio.

Applications should be submitted to: hr@thecdm.ca by June 17, 2026.

Faculty salaries at SFU are based on the salary scales defined by the collective agreement between the University and the SFU Faculty Association. A reasonable estimate of the salary range for this role is \$104,700 to \$133,322, prorated to percentage of the appointment (25%).

SFU is an equity employer and strongly encourages applications from all qualified individuals including women, Indigenous Peoples, racialized persons, people of all sexual orientations and gender identities, persons with disabilities, and others who may contribute to the further diversification of the University.

All qualified candidates are encouraged to apply; however, Canadian citizens and permanent residents will be given priority.

Personal information that forms part of an application is collected under the general authority of the Freedom of Information and Protection of Privacy Act, applicable University Policies, and the SFUFA/SFU Collective Agreement. For further details see the full [Collection Notice](#).