Centre for Digital Media:

Seeking Two (2) Part-Time Limited Term Practitioner Faculty for Renowned Master of Digital Media Program

The Centre for Digital Media (CDM) invites applications for two (2) 45% part-time limited term practitioner faculty positions at the rank of Assistant Professor of Practice starting **January 1, 2027 to August 31, 2027**. The successful candidates will teach in Spring 2027 for the Master of Digital Media program.

About CDM and MDM:

Centre for Digital Media (CDM) was established through the ground-breaking partnership of four leading academic institutions: The University of British Columbia (UBC), Simon Fraser University (SFU), Emily Carr University of Art + Design (ECU), and the British Columbia Institute of Technology (BCIT). CDM collaborates with our four founding academic institution partners, industry and the community to create world-leading digital media programming that focuses on addressing society's most important challenges.

The Master of Digital Media (MDM) is a professional graduate program that emphasizes collaborative, project-based learning and applied research. In collaboration with industry, students receive hands-on experience developing digital media products. CDM faculty emphasize a holistic educational process that addresses the needs of each individual student within our cohort-based MDM program. There is emphasis on an end-to-end student experience focusing on support across all courses, one-on-one professional support, and mentorship. The program equips students with the skills, knowledge, and experience to become future leaders in the digital media workforce. Faculty in CDM's MDM program are members of SFU's Faculty of Communication, Art and Technology within the School of Interactive Arts and Technology.

Duties:

The workload consists of supervision of industry-focused project teams. The student teams will be assigned based on the professional background of the faculty member: art/technical art, design, product/project management, technical product development and programming.

The faculty members will be expected to contribute to CDM's teaching excellence and academic community through activities such as attending meetings, committee work, mentorship and ongoing curriculum enhancements. The successful candidates will need to utilize their extensive industry experience to supervise students in applied research. Weekly client and student meetings will take place during typical business hours Monday-Thursday.

Term: January 1, 2027 to August 31, 2027

Required Qualifications:

Professional industry experience, teaching excellence, and active engagement with emerging digital media and creative technologies are key criteria for this position.

The successful candidate must have:

- A Master's degree or higher in Digital Media or a related field.
- Supervised or played a senior role in shipping, launching, or producing digital media products, ventures, or projects within the past 3 years outside of an academic setting.
- Applied industry experience with rapid iterative methodologies and other project management frameworks in collaborative production environments
- Awareness of emerging trends including artificial intelligence, and their impact on production pipelines.
- Recent involvement in hiring, mentoring, team leadership, or talent development within the Digital

Media, creative technology, startup, or innovation sectors, with familiarity around professional portfolio requirements and interview processes.
- Extensive professional networks within the given area of specialization relevant to North American industry and career pathways
- Experience teaching in adult education training or mentoring in professional practice

The successful candidates must have technical expertise in one of the following specializations:

Requirements for work specializing in Art and/or Technical Art:
- A professional specialization in Art and/or Technical Art in areas such as 2D/3D animation, asset creation, visual development or technical art
- Significant recent industry expertise in the following areas:
    - Deep familiarity with production pipelines from concept to final implementation
    - Iterative art development
    - Optimization of assets for various technical constraints
    - Familiarity with real-time rendering for game engines

Requirements for work specializing in Design:
- A professional specialization in Design: UX/UI, interaction design, and/or user experience research.
- Significant recent industry expertise in the following areas:
    - End-to-end product design expertise
    - Iterative design methodologies
    - Production pipelines for various platforms

Requirements for work specializing in Project and/or Product Management:
- A professional specialization in Project and/or Product Management
- Significant recent industry expertise in the following areas:
    - Project and/or product management for digital media
    - Technical workflow and delivery insight
    - Team leadership

Requirements for work specializing in Technical Product Development and/or Programming:
- A professional specialization in Technical Product Development and/or Programming
- Significant recent industry expertise in the following areas:
    - Digital media product development
    - Systems architecture
    - Technical production workflow for various platforms
    - Debugging and Optimization
    - End-to-end product development processes

Desired Qualifications:
- Ability to engage diverse learners in the classroom using innovative pedagogies and teaching practices informed by the latest research.
- Demonstrate industry leadership through paid senior positions in digital media and thought leadership.
- A demonstrated record of teaching excellence with adult learners in a post-secondary or professional environment is an asset.

Applications must contain:
- A recent curriculum vitae and, if applicable, portfolio.

Applications should be submitted to: hr@thecdm.ca by November 18, 2027.

Faculty salaries at SFU are based on the salary scales defined by the collective agreement between the University and the SFU Faculty Association. A reasonable estimate of the base salary range for this part-time position is $104,700 to 133,322 per annum, depending on experience, prorated to the appointment FTE (45%).

SFU is an equity employer and strongly encourages applications from all qualified individuals including women, Indigenous Peoples, racialized persons, people of all sexual orientations and gender identities, persons with disabilities, and others who may contribute to the further diversification of the University.

All qualified candidates are encouraged to apply; however, Canadian citizens and permanent residents will be given priority.

Personal information that forms part of an application is collected under the general authority of the Freedom of Information and Protection of Privacy Act, applicable University Policies, and the SFUFA/SFU Collective Agreement. For further details see the full Collection Notice.